

**SHARPTOWN REGULAR MEETING
MINUTES
March 15, 2021**

President Gosnell called the meeting to order at 7:30p.m. In attendance were Commissioners Bennett, Bradley, Henry, and Schneider, Clerk/Treasurer Schneider, Secretary Adkins, and Nancy Springer.

Commissioner Bradley made a motion to approve the minutes from the March 1st meeting, which seconded by Commissioner Henry. All were in favor, so carried.

Commissioner Bennett made a motion to pay the bills as stated on pages 4 and 5 which was seconded by Commissioner Bradley. All were in favor, so carried.

OLD BUSINESS:

President Gosnell stated the public hearing for the Bebee Properties annexation will be held Monday April 5th at 7pm.

President Gosnell stated he met with someone from County Roads and a contractor to discuss repairs to Church Street.

President Gosnell stated Larry Goslee will repair the cracked sidewalk on Church Street when he is working a job in the area to save on concrete costs.

NEW BUSINESS:

President Gosnell stated the sewer lateral on Water Street/Nanticoke Street needs to be replaced. TK Construction has supplied an estimate of \$3710 to install the new pipe and \$1825 to repair the blacktop.

President Gosnell asked for Commissioners comments. Commissioner Schneider stated Parks and Recreation is holding sign-ups for T-Ball.

Commissioner Bennett stated the Historical Commission has not made a decision about having Heritage Day. They are holding raffles that will be given away at the Christmas Tree lighting in December. They are working with Gardner Signs to get the damaged banners repaired/replaced. He also stated the Historical Commission plans to get a memorial paver in memory of Charles "Lefty" Wright.

President Gosnell asked for public comment. There was none.

Commissioner Bradley made a motion to adjourn the Commissioners meeting, which was seconded by Commissioner Bennett. All were in favor, so carried.

President Gosnell adjourned the meeting at 7:39p.m.

Respectfully Submitted,

Sheila Adkins
Commission Secretary